**PROJECT TITLE**

**Project Synopsis**

**<Version 1.0>**

**<***Guideline: Change the Version No. inside document in Header also***>**

B.Sc. Animation (BSA 655)

Degree

**BACHELOR OF SCIENCE (ANIMATION)**

|  |  |
| --- | --- |
| PROJECT GUIDE:**Project Guide Name** | SUBMITTED BY:**Student Name (Student ID)****Student Name (Student ID)****Student Name (Student ID)** |

Month, YYYY



**FACULTY OF ENGINEERING & COMPUTING SCIENCES**

**TEERTHANKER MAHAVEER UNIVERSITY, MORADABAD**

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# Project Title

*<Guidelines: Title should reflect the objectives of the study. It must be written after the whole synopsis has been written so that it is a true representative of the plan……>*

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# Project Theme

*<Guidelines: Mention Theme of the story, like – Entertainment, Love story, Short story etc.>*

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# Problem Statement

*<Guidelines: This section should contain brief background of the selected topic, why this topic is selected. What motivated to select this story, where can this be used etc.>*

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# Project Description

*<Guidelines: Describe the Scope of Work, Structure of the Project in brief >*

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## Scope of the Work

*<Guidelines: Mention what will be done and what will not be done in this work>*

**4.2 Project Workflow**

*<Guidelines: Describe each details, which are part of the project>*

# Approach for Implementation

*<Guidelines: Mention the steps, how the project will be done >*

# Technologies to be used

## Software Platform

## Hardware Platform

RAM, Hard Disk, OS, Editor, Browser etc.

## Tools

*<Guidelines: Mention if any tool is planned to be used and purpose of using the tool. Mention tool Name, Vendor Name, version no. etc. >*

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# Advantages of this Project

*<Guidelines: Mention the advantage from this project, the audience/ users who will get benefitted >*

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# Team Details

*<Guidelines: Team should not exceed 5 members >*

*Possible Roles are: Developer, Tester, and Designer*

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| **Group#** | **Course Name** | **Student ID** | **Student Name** | **Role** | **Signature** |
| --- | --- | --- | --- | --- | --- |
|  |  |  |  | Story- teller etc. |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

# Conclusion

*<****Guidelines****: The write-up must end with the concluding remarks-briefly describing innovations in the approach for implementing the Project, main achievements and also any other important feature that makes the system stands out from the rest. >*

# References and Bibliography

*<****Guidelines****: Give references. Example: Books referred, website URL, any other >*